

## SHINE Vocabulary Checklist: Level II (Toddler Form B)\*

Copyright 1993 All Rights Reserved Child is age 25-30 months

Child's Name:

**Scoring Practice BOY**

Child's Birthdate:

**Age 30 mos**

### VOCABULARY CHECKLIST

Children understand many more words than they use. We are particularly interested in the words your child SIGNS or SAYS. Please mark the words you have heard/seen your child use. If your child uses a different pronunciation of a word, mark it anyway.

	says	signs		says	signs		says	signs		says	signs
baa baa	<input type="radio"/>	<input type="radio"/>	beads	<input type="radio"/>	<input type="radio"/>	store	<input checked="" type="radio"/>	<input type="radio"/>	big	<input checked="" type="radio"/>	<input checked="" type="radio"/>
moo	<input checked="" type="radio"/>	<input type="radio"/>	hat	<input checked="" type="radio"/>	<input type="radio"/>	zoo	<input type="radio"/>	<input type="radio"/>	black	<input checked="" type="radio"/>	<input type="radio"/>
ouch	<input checked="" type="radio"/>	<input type="radio"/>	jeans	<input checked="" type="radio"/>	<input type="radio"/>	baby	<input checked="" type="radio"/>	<input type="radio"/>	then	<input type="radio"/>	<input type="radio"/>
yum yum	<input checked="" type="radio"/>	<input type="radio"/>	shoe	<input checked="" type="radio"/>	<input checked="" type="radio"/>	mommy	<input checked="" type="radio"/>	<input checked="" type="radio"/>	careful	<input checked="" type="radio"/>	<input type="radio"/>
quack quack	<input checked="" type="radio"/>	<input type="radio"/>	feet	<input checked="" type="radio"/>	<input type="radio"/>	child	<input checked="" type="radio"/>	<input type="radio"/>	dirty	<input checked="" type="radio"/>	<input type="radio"/>
bird	<input checked="" type="radio"/>	<input checked="" type="radio"/>	nose	<input checked="" type="radio"/>	<input checked="" type="radio"/>	mailman	<input type="radio"/>	<input type="radio"/>	fine	<input checked="" type="radio"/>	<input checked="" type="radio"/>
duck	<input checked="" type="radio"/>	<input type="radio"/>	tongue	<input type="radio"/>	<input type="radio"/>	bath	<input checked="" type="radio"/>	<input type="radio"/>	mad	<input checked="" type="radio"/>	<input type="radio"/>
fish	<input checked="" type="radio"/>	<input checked="" type="radio"/>	bottle	<input checked="" type="radio"/>	<input type="radio"/>	bye	<input checked="" type="radio"/>	<input checked="" type="radio"/>	noisy	<input checked="" type="radio"/>	<input type="radio"/>
kitty	<input checked="" type="radio"/>	<input checked="" type="radio"/>	bowl	<input checked="" type="radio"/>	<input type="radio"/>	lunch	<input checked="" type="radio"/>	<input type="radio"/>	slow	<input checked="" type="radio"/>	<input type="radio"/>
moose	<input type="radio"/>	<input type="radio"/>	clock	<input checked="" type="radio"/>	<input type="radio"/>	night night	<input checked="" type="radio"/>	<input type="radio"/>	before	<input checked="" type="radio"/>	<input type="radio"/>
penguin	<input type="radio"/>	<input type="radio"/>	glass	<input checked="" type="radio"/>	<input type="radio"/>	no	<input checked="" type="radio"/>	<input checked="" type="radio"/>	today	<input checked="" type="radio"/>	<input type="radio"/>
boat	<input checked="" type="radio"/>	<input type="radio"/>	jar	<input type="radio"/>	<input type="radio"/>	bite	<input checked="" type="radio"/>	<input type="radio"/>	tomorrow	<input checked="" type="radio"/>	<input type="radio"/>
truck	<input checked="" type="radio"/>	<input type="radio"/>	keys	<input checked="" type="radio"/>	<input type="radio"/>	build	<input checked="" type="radio"/>	<input type="radio"/>	she	<input checked="" type="radio"/>	<input type="radio"/>
balloon	<input checked="" type="radio"/>	<input type="radio"/>	light	<input checked="" type="radio"/>	<input type="radio"/>	catch	<input checked="" type="radio"/>	<input type="radio"/>	their	<input checked="" type="radio"/>	<input type="radio"/>
present	<input checked="" type="radio"/>	<input type="radio"/>	telephone	<input checked="" type="radio"/>	<input type="radio"/>	drink	<input checked="" type="radio"/>	<input type="radio"/>	they	<input checked="" type="radio"/>	<input type="radio"/>
puzzle	<input checked="" type="radio"/>	<input type="radio"/>	bathtub	<input checked="" type="radio"/>	<input type="radio"/>	drop	<input checked="" type="radio"/>	<input type="radio"/>	yourself	<input type="radio"/>	<input type="radio"/>
cheese	<input checked="" type="radio"/>	<input type="radio"/>	chair	<input checked="" type="radio"/>	<input type="radio"/>	find	<input checked="" type="radio"/>	<input type="radio"/>	why	<input checked="" type="radio"/>	<input type="radio"/>
chicken	<input checked="" type="radio"/>	<input type="radio"/>	crib	<input checked="" type="radio"/>	<input type="radio"/>	go	<input checked="" type="radio"/>	<input type="radio"/>	above	<input type="radio"/>	<input type="radio"/>
cookie	<input checked="" type="radio"/>	<input checked="" type="radio"/>	porch	<input type="radio"/>	<input type="radio"/>	hide	<input checked="" type="radio"/>	<input type="radio"/>	away	<input checked="" type="radio"/>	<input type="radio"/>
juice	<input checked="" type="radio"/>	<input type="radio"/>	sofa	<input type="radio"/>	<input type="radio"/>	jump	<input checked="" type="radio"/>	<input type="radio"/>	up	<input checked="" type="radio"/>	<input type="radio"/>
pretzel	<input type="radio"/>	<input type="radio"/>	cloud	<input checked="" type="radio"/>	<input type="radio"/>	kick	<input checked="" type="radio"/>	<input type="radio"/>	none	<input checked="" type="radio"/>	<input type="radio"/>
salt	<input type="radio"/>	<input type="radio"/>	hose	<input type="radio"/>	<input type="radio"/>	look	<input checked="" type="radio"/>	<input type="radio"/>	some	<input checked="" type="radio"/>	<input type="radio"/>
sauce	<input checked="" type="radio"/>	<input type="radio"/>	sidewalk	<input checked="" type="radio"/>	<input type="radio"/>	pick	<input checked="" type="radio"/>	<input type="radio"/>	does	<input checked="" type="radio"/>	<input type="radio"/>
vanilla	<input type="radio"/>	<input type="radio"/>	sun	<input checked="" type="radio"/>	<input type="radio"/>	run	<input checked="" type="radio"/>	<input type="radio"/>	don't	<input checked="" type="radio"/>	<input checked="" type="radio"/>
cup	<input checked="" type="radio"/>	<input type="radio"/>	house	<input checked="" type="radio"/>	<input type="radio"/>	sit	<input checked="" type="radio"/>	<input type="radio"/>	were	<input checked="" type="radio"/>	<input type="radio"/>

Total Number of Words Said

**82**

Total Number of Words Signed

**12**

Total Number of Words Said/Signed

**83**

Has your child begun to combine words yet, such as "nother cookie" or "doggie bite?"

Not Yet

Sometimes

Often

# early steps

4

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Child's Name: <b>Scoring Practice</b>	Child's Age <b>30mos</b> Birthdate:
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### (to be completed by SHINE Provider)

PERCENTILE compared to normal hearing age peers (corrected age if premature):	Estimated growth in vocabulary production since last communication monitoring period
Vocabulary Production 83 <b>45-50%</b>	<p><b>Do only for vocabulary production</b></p> <p><b>Step 1.</b> Look at the appropriate norms table and find the 50<sup>th</sup> percentile line.</p> <p><b>Step 2.</b> Identify the column of words with the number closest to the total achieved by the child during the last communication monitoring session <b>49</b></p> <p><b>Step 3.</b> Look at the age at the top of the column : <b>23</b> months</p> <p><b>Step 4.</b> Using the norms tables, find the 50<sup>th</sup> percentile score closest to the child's current score; note the age: <b>30</b> months <sup>83</sup></p> <p><b>Step 5.</b> Subtract the two ages in months numbers for the child's estimated growth during the test interval: <b>7</b> months</p>

### PERFORMANCE ON SKI\*HI LANGUAGE DEVELOPMENT SCALE (LDS)

ESTIMATED LEVEL OF RECEPTIVE LANGUAGE	ESTIMATED LEVEL OF EXPRESSIVE LANGUAGE
<p>_____ Unit/Level</p> <p>Approximate months of progress since last monitoring _____</p> <p>(assumes approximately 2 months progress for every unit level)</p>	<p>_____ Unit/Level</p> <p>Approximate months of progress since last monitoring _____</p> <p>(assumes approximately 2 months progress for every unit level)</p>

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